

SAINT CELESTINE

Leader Acts of Faith Deep Strike

M

12"

T

3

SV

2+

W

5

LD

6+

OC

1

RW

4+

135 PTS
Base 40mm, Geminae
Superia: 32mm



1 KOMMANDO

Healing Tears
While this unit contains a Celestine model, in your Command phase, you can return 1 destroyed Geminae Superia model to this unit.

2 BEWEGUNG

3 BESCHUSS

Bolt Pistol PISTOL

R	A	BS	S	AP	D
12"	1	3+	4	0	1
VERWUNDET					
2+ T1-2	3+ T3	4+ T4	5+ T5-7	6+ T8+	

The Ardent Blade IGNORES COVER

TORRENT

R	A	BS	S	AP	D
12"	D6	N/A	6	-2	1
VERWUNDET					
2+ T1-3	3+ T4-5	4+ T6	5+ T7-11	6+ T12+	

4 ANGRIFF

5 NAHKAMPF

Power Weapon

R	A	WS	S	AP	D
Melee	4	3+	4	-2	1
VERWUNDET					
2+ T1-2	3+ T3	4+ T4	5+ T5-7	6+ T8+	

The Ardent Blade

DEVASTATING WOUNDS

R	A	WS	S	AP	D
Melee	5	2+	6	-3	2
VERWUNDET					
2+ T1-3	3+ T4-5	4+ T6	5+ T7-11	6+ T12+	

VERTEIDIGUNG

Lifewards

While this unit contains one or more Geminae Superia models, Celestine has the Feel No Pain 4+ ability.

IMMER / EINMALIG

Miraculous Intervention

The first time this unit's Celestine model is destroyed, roll one D6 at the end of the phase. On a 2+, set that Celestine model back up on the battlefield, as close as possible to where it was destroyed and not within Engagement Range of any enemy units, with its full wounds remaining.

GEGEN DIESE EINHEIT

W3 · RW 2+ · 4++ · 5 LP je Modell

WIRD VERWUNDET MIT

2+ S6+	3+ S4-5	4+ S3	5+ S2	6+ S1
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RETTUNGSWURF JE DS

DS 0 2+	DS -1 3+	DS -2 4+	DS -3 4++	DS -4 4++
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REGELN & KEYWORDS KURZ

Acts of Faith If your Army Faction is Adepta Sororitas, each unit from your army with this ability can perform one Act of Faith per phase.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Saint Celestine - Equipped with: The Ardent Blade

Anführer

This unit can be attached to the following units: SERAPHIM SQUAD, ZEPHYRIM SQUAD